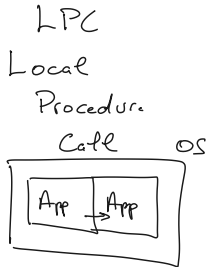
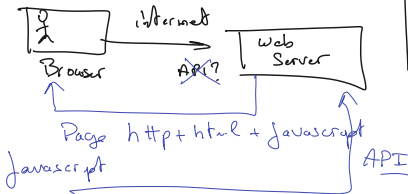


Mello Every Body

API is Application Programming Interface



RPC

Remote Procedure Call



Network

Remote → Base, Tech Protocol
→ Format of Data

RPC

- CORBA → 80s
- DCON → 90s (NIS)
- 2000th → SOAP (Open)
- 2005 → REST -

2000, SOAP Web Services

SOAP Protocol → XML Based

Schema / Specifications using
WSDL flow

Web Service Description Language

WS - Security

- - - ALL Standard
- - - Server to Server
- - - Computer to Server

No | IoT
| Telephone → to Server

Biggest Problem is XML Processing
Issue is Energy Consumption

We Needed Something Lighter

~~SOAP~~ → outdated
→ Rest API

SOAP → XML + http

REST → JSON (xml, csv, pdf, ...) + http

SOAP → Many Specifications

REST → Guidelines (open)

↳ Too open

(No) Few Specifications

Do whatever you want (No Tech Rules)

⇒

SOAP → operation based

↓
Verb, method, Procedure

→ Parameters

→ 1 Result

Class (dur point of View)

→ expose as Web Service

REST → Entity based

Entity → like a Table / Database

↳ can be enumerated

ex: Product
Customer
Order

Category
Invoice

Create

Read

Update

Delete

execute a workflow

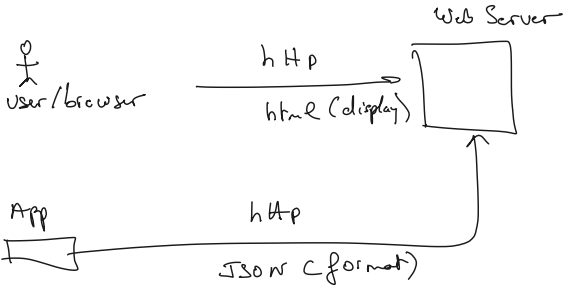
↓ Translated

"Create" a workflow Entity

HTTP

Hyper Text Transfer Protocol

↳ Web

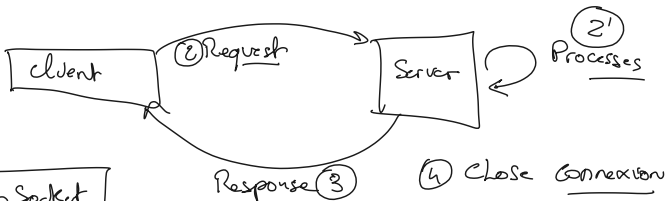


~~OAS~~ (Swagger v3) →

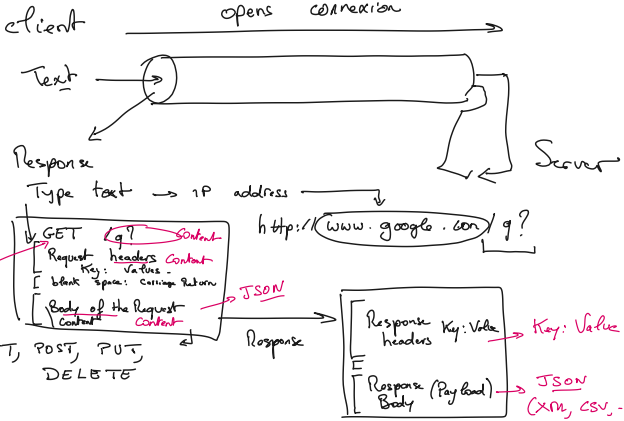
WADL(v1) → WADL(v2)

REST = http + JSON

Http
① opens connection (TCP)



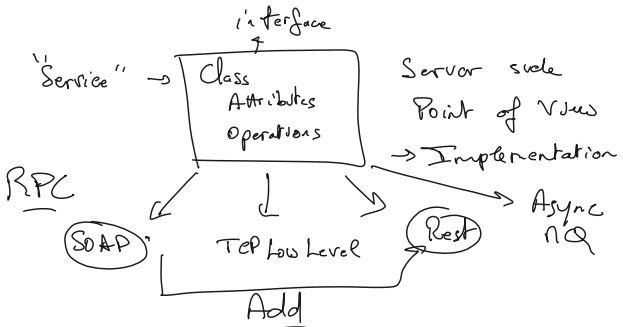
HTTP

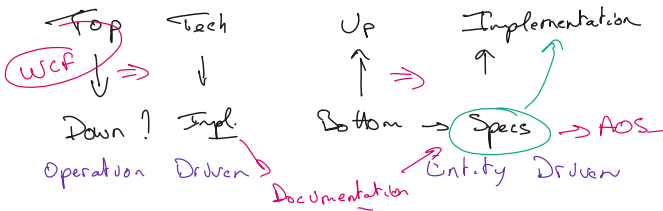


WCF

Microsoft Framework

Windows Communication Foundation





~~.net FW~~
~~WCF~~
~~ASP.net~~
~~ASP.net MVC~~

~~.net Core~~
~~less functional~~
~~ALL platform~~
~~ASP.net MVC~~



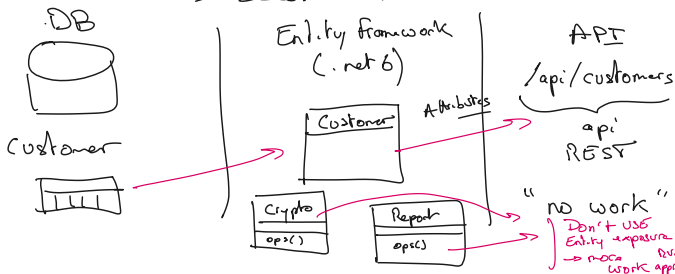
.net 6

\rightarrow ~~WCF~~ \rightarrow ASP.net MVC + gRPC

- Entity \rightarrow Table Based (Databases)

↳ "2 Lines" of code

↳ Become a REST API



Server Side

NS	C#	ASP.net MVC (.net6)
php		Symfony
java		Spring Boot
Python		Jengo + flask (?)

Entity Exposure as Rest APIs
are common approaches

Asynchronous Operations

- Operation should be 2 seconds long maximum

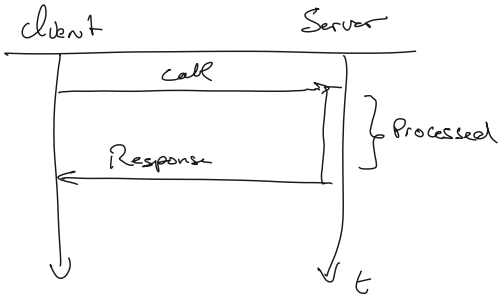
Synchronous → await the result

↓
Asynchronous → launch an operation
and be inform when done
(or not)

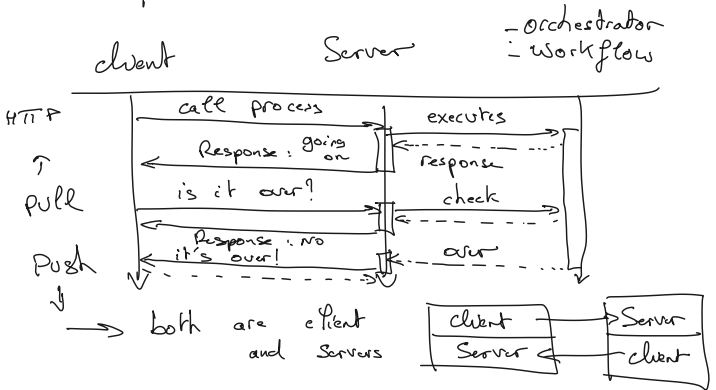
Synchronous → RPC (Place a phone call)

Asynchronous → Message Queuing (Send a Text)

Syno Service:



Async call via Service



→ More technical = Web Sockets

Polling → check every n - seconds } Not
 - minutes } Good

Practice → good Practice → Industrialisation

Cooking

Mix ingredients → Recipes → Industrial Products
To have a plate →
→
→
follow Rules
Spend Time

IT

I develop the way I feel/think → it
language → implementation

Recognized Recipes →

DESIGN PATTERNS

- GoF
- Architecture ...

95% of used patterns

- MVC → MVC nup ...
- ORN
- AOP
- IOC

FRAMEWORK

- an implementation of a Design Pattern(s)
- Need to be learned
- efficient

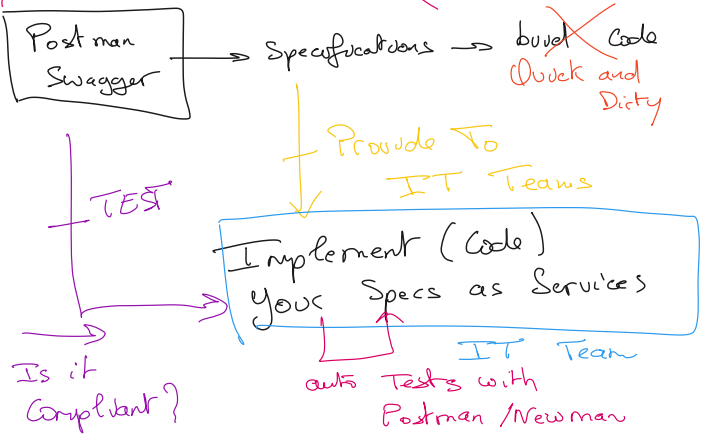
Postman } Build Client Side
Swagger } Server Side Skeleton

No Framework

ex: • not f

- javascript
- C#
- java
- Python
- Php

Your Job



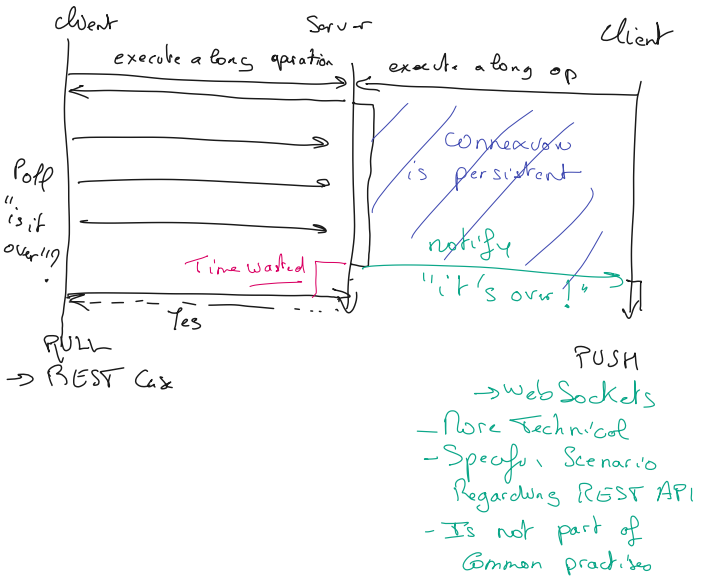
- Versioning

- Git

Pull \rightarrow POP
Push \rightarrow SNAP
has ever existed

Rest API client \rightarrow Server is PULL
 \hookrightarrow pattern, good is Standard use
Practice, point of view Common Case

WebSocket (Not Rest API) provides PUSH
 \hookrightarrow Tech point of view System



Versions

a Version \rightarrow a Code

Semantic Versioning

$\langle \text{Major Version} \rangle . \langle \text{Minor Version} \rangle [. \text{revision} . \text{build number}]$

0.9 \rightarrow an alpha/beta preview of an app

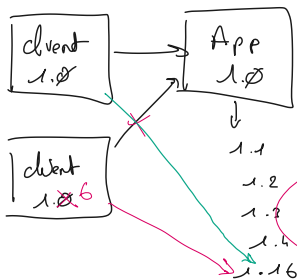
1.0 \rightarrow first "acceptable" version

1.1 \rightarrow increase of functionalities from version 1.0

Major

Minor → New functions, Respect ascendancy compliance

Revision → - correction of bug
- optimisation
- no new functionalities
1.0.0 → 1.0.1



No breakdown with old clients for the same major

SAME MAJOR =
need to guarantee
Compatibility!

PREFERRED
as much as possible

ex:

① method (int , int)
method (float , float)

② m (int , int) → m (int , int , int ≠)

v1 Person
id
Name
Create (Person)

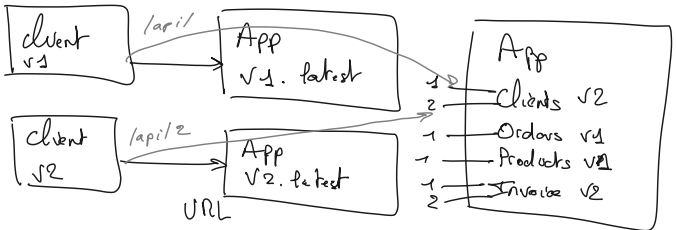
→
v ?
v 2.0
incompatibility

Person 2
id
first name
last name
Create (Person)
Create (Person 2)

v 1.1

µSvc

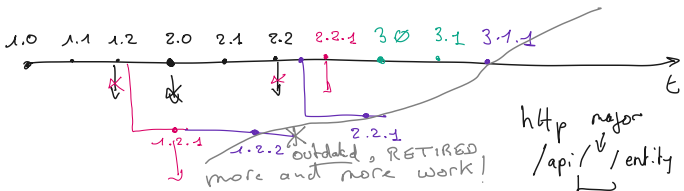
Version 1 allowed Major at a time
allowed to own v1 and v2
at the same time



/api/ customers (v1) → legacy
/api/v2/ customers (v2 endpoint)

More Majors = more work

Branches



Yearly Versioning

Ubuntu 14, 16, 18, 20, 22, 24.04, 20.10 month

Oracle 9, 10, 11, 18

Postgres 9, 10, 18, 19, ...

ex /api/orders
/api/2/orders
/api/3/orders

Semantic \leftrightarrow Yearly \leftrightarrow Code name

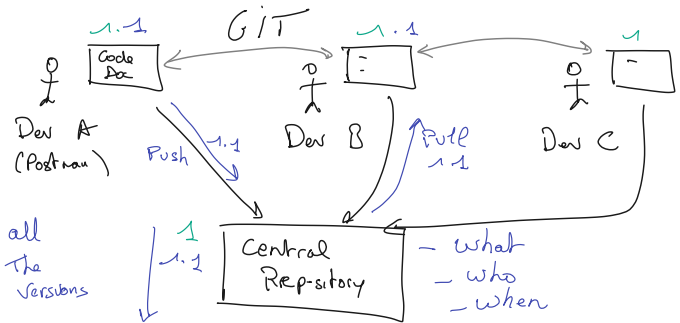
(internally
at least)

Android - Eclair, Froyo
- Jellybean
Ubuntu - Xenial, Trusty
OpenStack

/api/ orders

/api/ xenial / orders

/api/ 2011-11 / orders



Past: ~~CVS, Subversion, Microsoft TFS~~ \Rightarrow GIT

μ Src Micro Services

μ Src \rightarrow Architecture Pattern \rightarrow 2010's

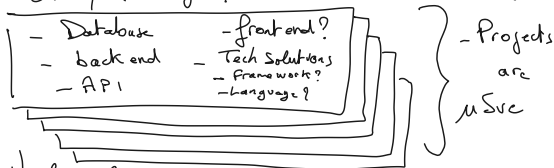
- extension
- Based on REST

SOA
EIA
Service Bus } Legacy Pattern now
 \rightarrow 2000's

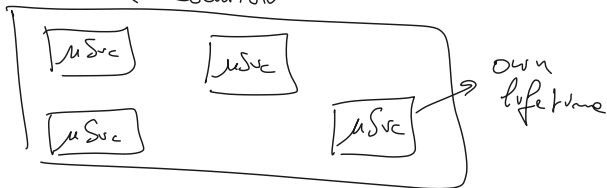
μ Svc Comes when
a Solution (a whole Implementation)
(ex: Amazon, WhatsApp, Airbnb)

Is Too Complicated To be Seen as
a Project / a bunch of Projects

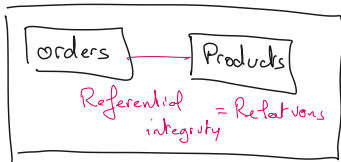
- 1 Complex Solution has to be exploded
in many simple solutions
- Each Entity (Postfoly oriented) is a Project



Whole Solution



1 Solution (eg CRM) = anti pattern



Database

→ Pattern
in 80, 90, 2000's
...

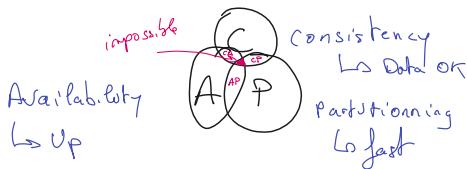
Referential Integrity was the pattern

→ Consistency

2000 → internet wide

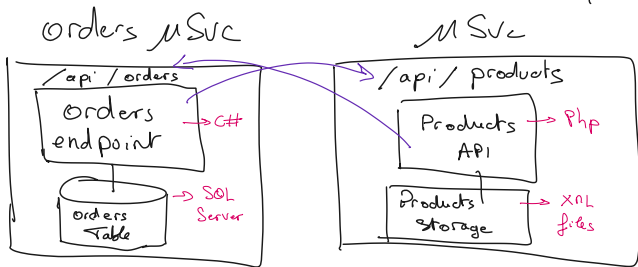
↳ Load is much Higher

→ High Availability



CAP → impossible to have C, A, P same Time

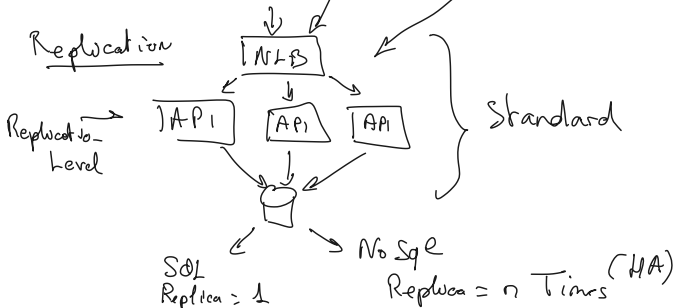
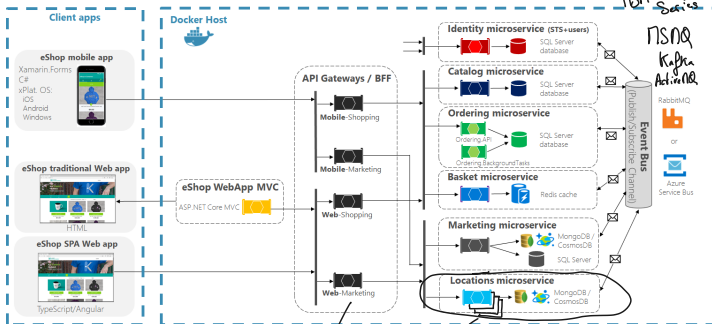
MSvc → - There is no
Central Repo or
dependancy



eShopOnContainers reference application

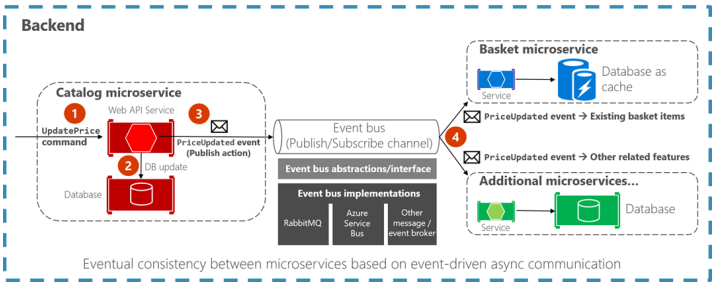
(Development environment architecture)

Web Sphere
BN
MQ
Service



Consistency Management in μ Svc

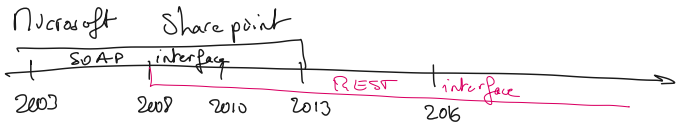
Implementing asynchronous event-driven communication with an event bus



API Recommendations

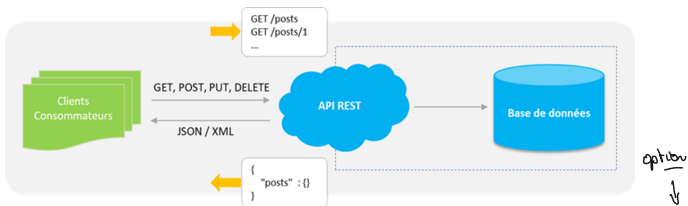
<https://www.ics.uci.edu/~fielding/pubs/dissertation/top.htm>

Accepted in 2005



REST has to be:

- UNIFORM interfaces
- Stateless
- Cacheable
- Client/Server
- Layered
- Cacheable (client side) - Proxy



Rules:

1) URI Ressource identification

- Create
- Read \rightarrow 1 particular res
- Update
- Delete
- Query \rightarrow many -

ex **BAD** `/api/ get product? id=1`

2) HTTP Verb is the operation id

GET

PUT

POST

DELETE

PATCH

OPTION

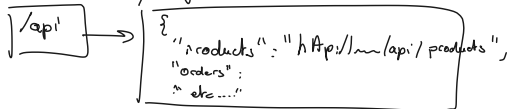
.....

3) HTTP Response is the resource representation

\hookrightarrow JSON most of the time

4) Link make relations between resources -

\rightarrow seldomly follow



/api/products (Q) → including pagination (pages)

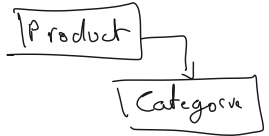
```
{
  "1": "http://m/api/products/1",
  "chang": "12",
  "syrup": "13", ... }

```

/api/product/1: (R)

```
{
  "id": 1,
  "name": "chai",
  "category": { "id": "1",
                "name": "Beverage",
                ... },
  "prev": "http://m/api/products/0",
  "next": "http://m/api/products/2",
  "Products": "http://m/api/products" }

```



5) Use Tokens for auth

α Web Browsing = Auth = Basic
Digest
NTLM
Forms

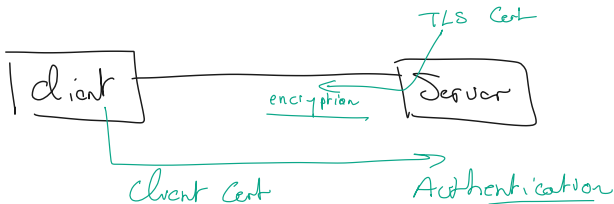
Please not
with APIs

α API over TLS (encrypting)

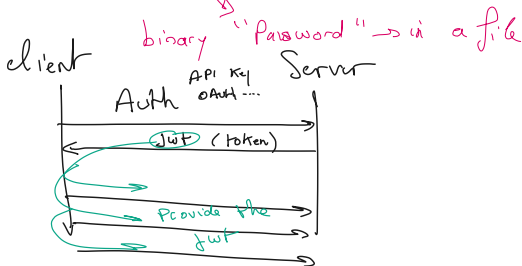
→ OAuth2
→ SAMLr
→ OpenId

→ JWT
→ etc ...
→ API Keys

Json
web
Token
etc ...



- Password
 - Key
 - Secret
 - Auth certificate
- human decided
 machine build - Key
 all "the same"
 Password build by a machine
 (text - copy/paste)



IDEMPOTENCY

→ idempotent is when in Time the same operation is same state in the end

GET → idempotent, safe

HEAD → " "

POST → Create, ~~idemp.~~, ~~safe~~
 → without id = create each time
 with id = create or update (Merge)

PUT \rightarrow UPDATE by id (all props)
idemp , ~~safe~~

PATCH \rightarrow UPDATE part of by id
idemp , ~~safe~~

DELETE \rightarrow idemp , ~~safe~~

OPTIONS \rightarrow discover the VERBS

HTTP Response Codes

1xx \rightarrow Informations (no content)

2xx \rightarrow OK

3xx \rightarrow Actions client side

4xx \rightarrow Client side errors

5xx \rightarrow Server side errors

- Exceptions
- Too many requests
- etc...

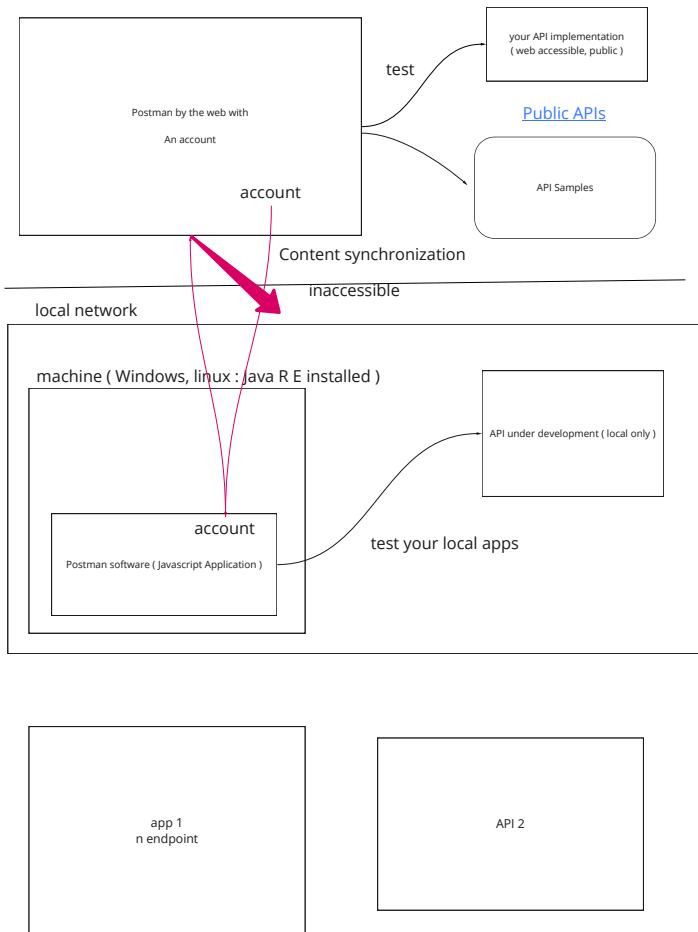
200 \rightarrow OK

404 \rightarrow Not Found

500 \rightarrow Server Error

- GET: 200 OK
- POST: 201 Created
- PUT: 200 OK
- PATCH: 200 OK
- DELETE: 204 No Content

<https://developer.mozilla.org/fr/docs/Web/HTTP/Status>



Endpoint => Entity Class
Verb => Operation Method
GET POST PUT custom EXECUTE, LAUNCH, STOP,
Body : Parameters, or : Headers, or : Query parameters.
Query parameters : Call customizations (paginations, sorting, filters, ...)
simple parameters (string, int, date) : customer headers (maybe)
Advised : Whole parameters as a JSon payload in the Body

managing mails : close items, operations

map to Rest Verbs

cds :

single endpoint; many operations

/api/mails : GET, POST, DELETE

/api/cds : http verbs : CREATE, EXECUTE , ...

/api/cds GET, DELETE, ...

Complex operations : GraphQL



Very good to start

<https://www.markdownguide.org/cheat-sheet/>

<https://github.com/PacktPublishing/API-Testing-and-Development-with-Postman>

<https://www.postman.com/postman/workspace/published-postman-templates/overview>

Navigo Nail operations / CDS

IPS \rightarrow Entities

CDS

mat box

users

manipulating \rightarrow create

shipment retrieve

dispatches \rightarrow create
retrieve

Entities \rightarrow operations \rightarrow parameters \rightarrow results

↓

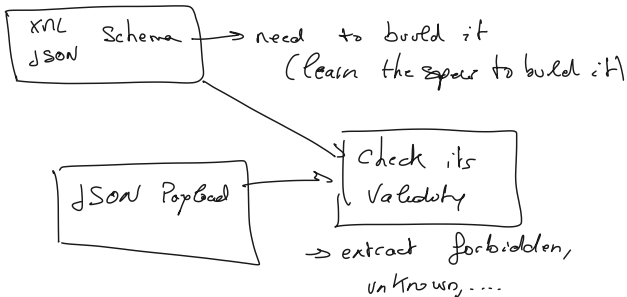
Equivalent

rebut

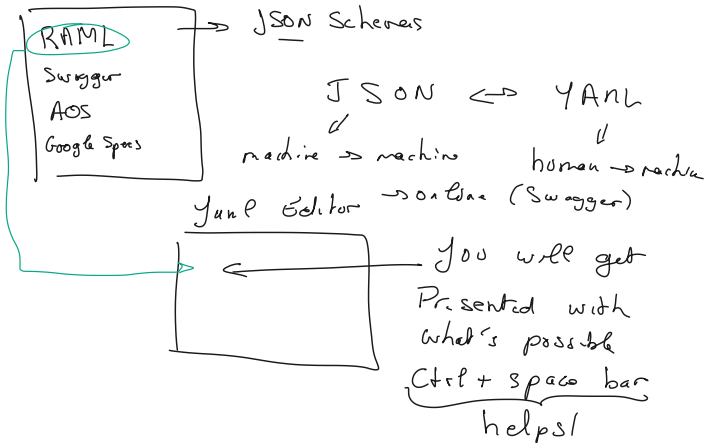
GET \rightarrow safe \rightarrow no apply

POST → reboots a system ^{Resp} Code

Startup \rightarrow GET \rightarrow



Most interesting use case



<https://editor.swagger.io/>

Is better than Postman to write down Specifications

Specifications of AOSv3 :

<https://swagger.io/specification/>

Tests use the Chai.JS Javascript Library for Assertions :

<https://www.chaijs.com/api/>