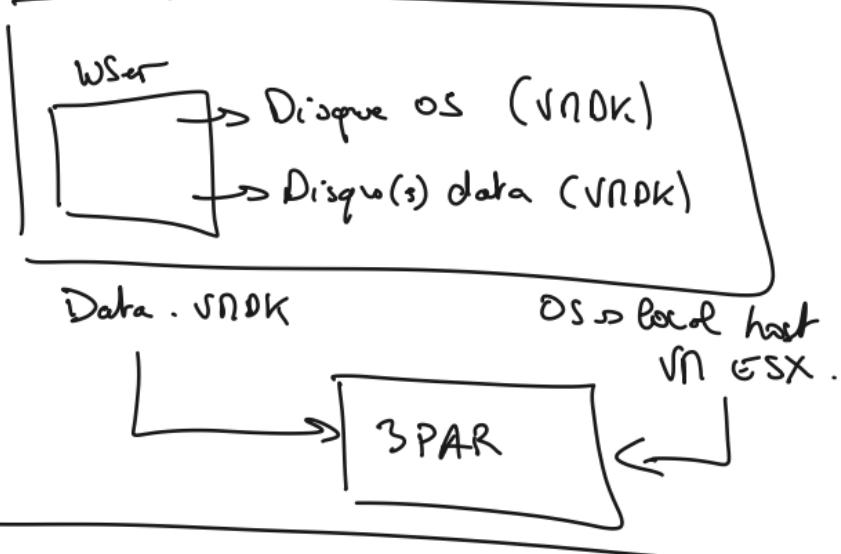


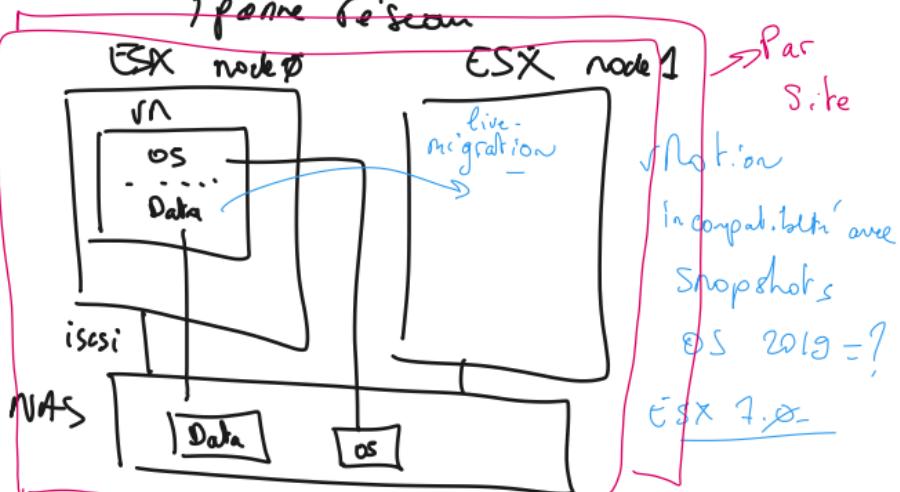
Bonjour tout le monde



FS → autonome OK

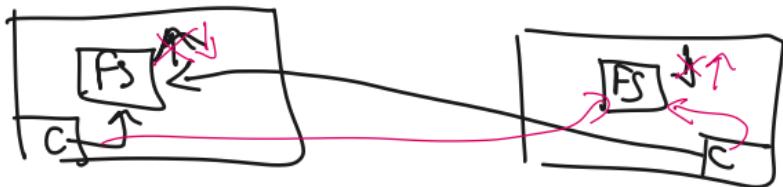
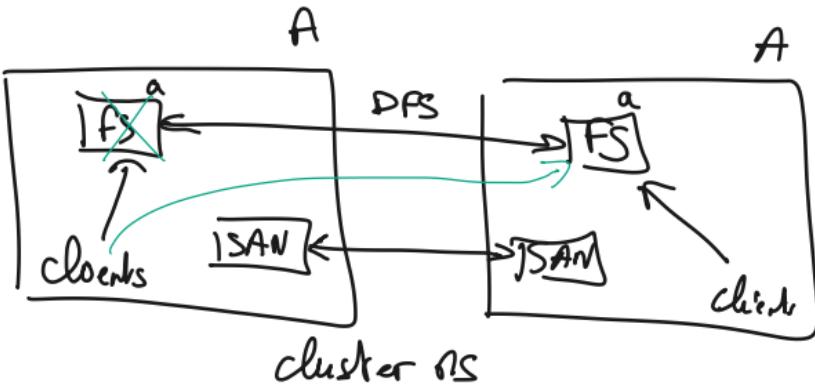
→ rendre tolérant vis à vis host ESX

1 poste de secours



DC 1

DC 2



Coherence \leftrightarrow disponibilité
 Synchrone \leftrightarrow asynchrone

En Bas de données

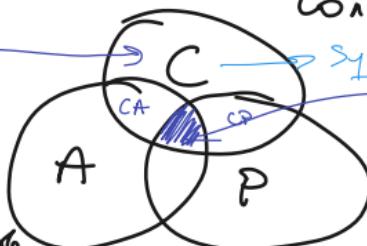
Théorème de CAP

Availability

1 \rightarrow OK

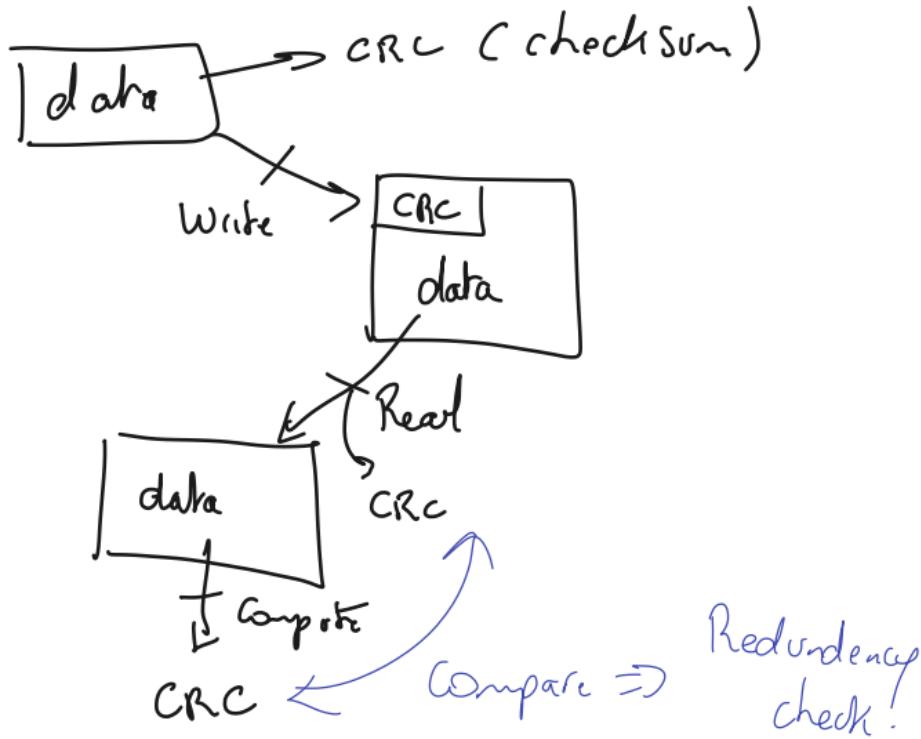
2 \rightarrow OK

Pas 3 \rightarrow Pas possible

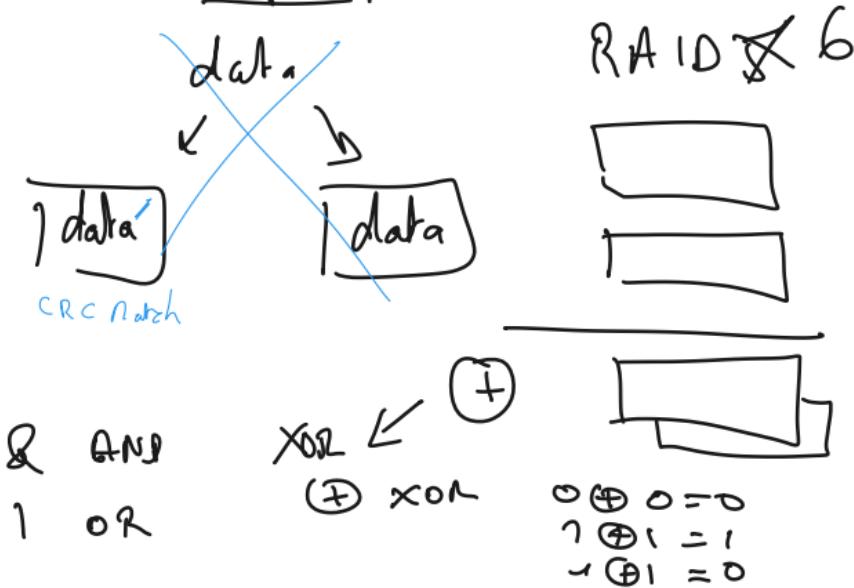


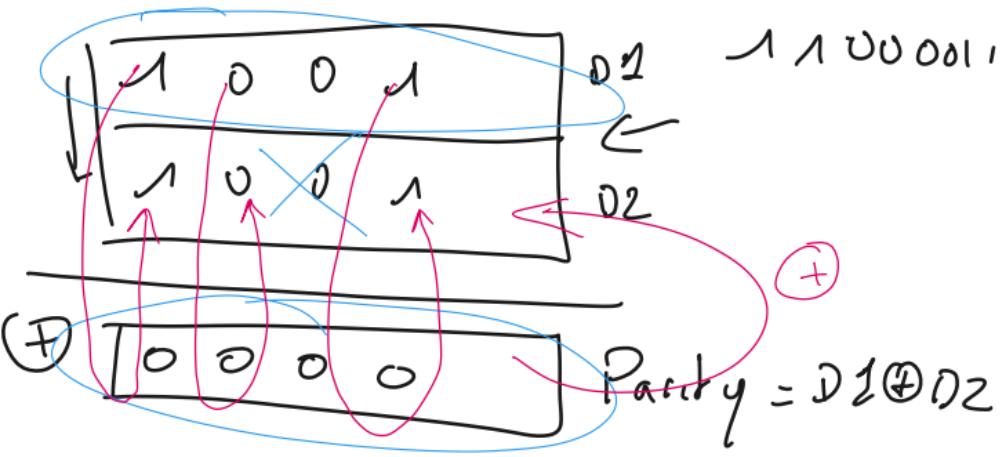
Consistency
 Synchronous (Rep.)
impossible

Partitionning
 (Performance)



Repair:





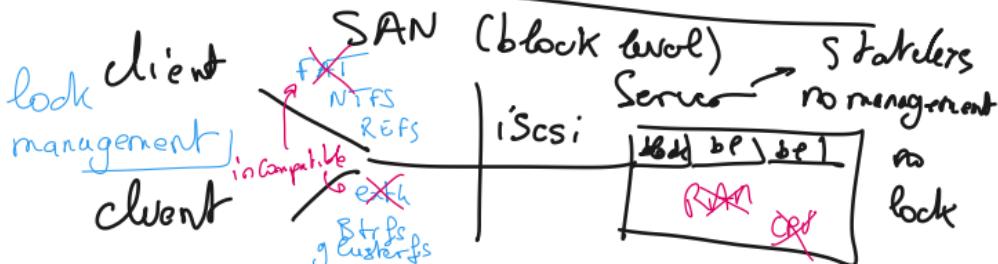
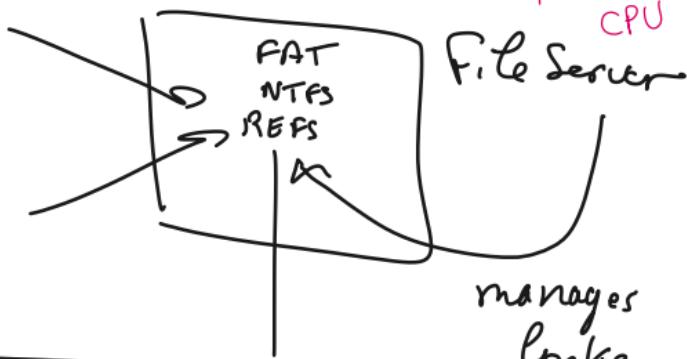
SMB/NFS

Client / Server

Server Process

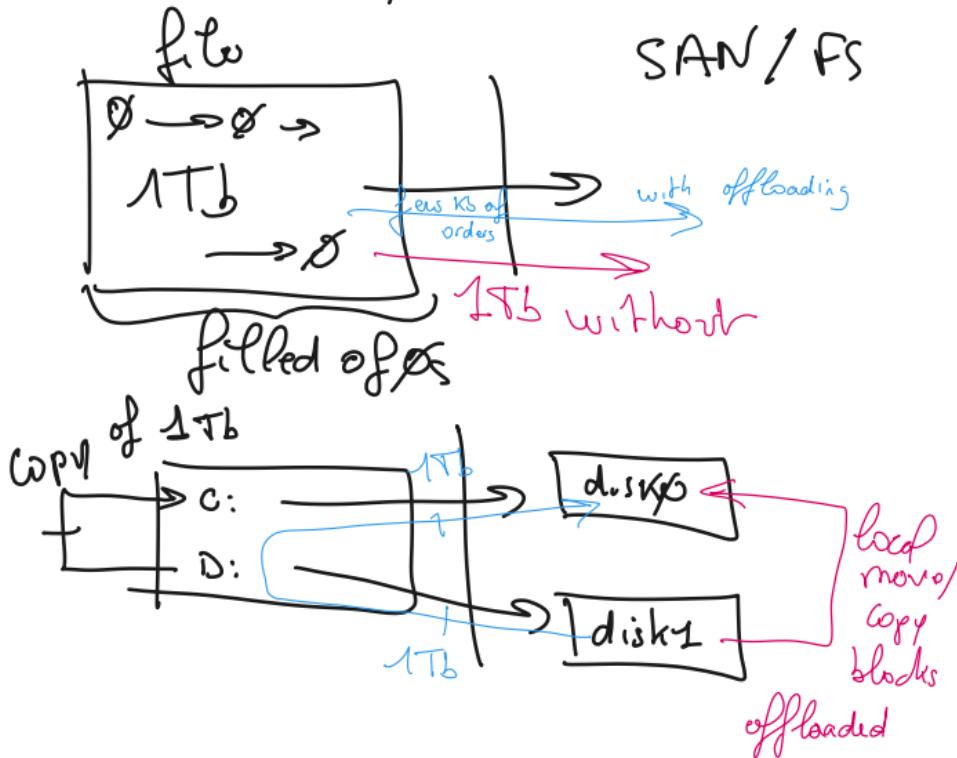
client

client



Offloading

client (Database)



ESXi VSphere :

Chaque node du cluster Windows (WSFC) doit être sur un host unique du cluster VMWare. **only one windows cluster node per vSphere cluster host !**

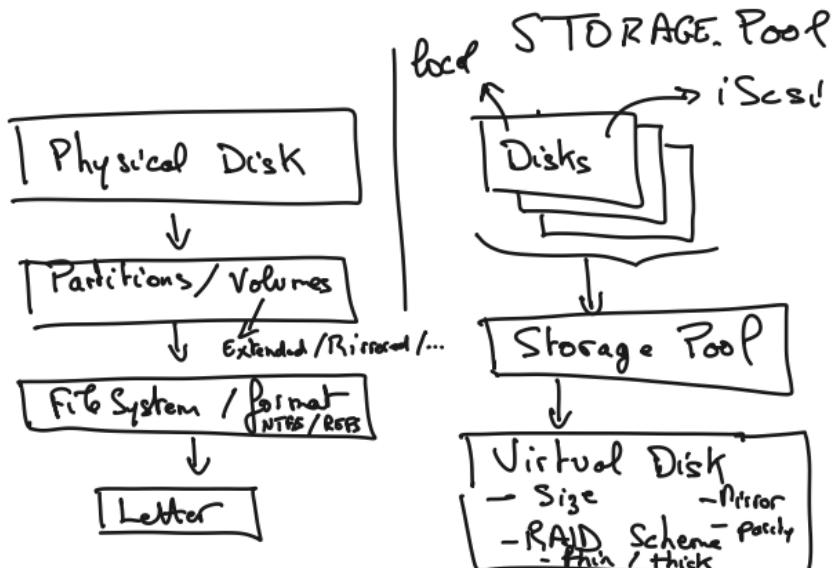
NOT Supported by vSphere with WSFC :

Live Storage vMotion support

Fault Tolerance

N-Port ID Virtualization (NPIV)

Mixed versions of ESXi hosts in a vSphere cluster



file Server Workload

- the fs
 - more resilient
 - less performance

SQL Workload

- NTFS
 - Reliability brings Syst
 - performant

Mise à jour de la conf pour être compatible avec VMWare avec les cluster FCI :

Lecteurs de DVD en IDE

Ne mettre que des disques SATA sur les bandes :

SRV1 : 0:0 0:1 0:2

SRV2 : 1:0 1:1 1:2

SRV3 : 2:0 2:1 2:2

SRV4: 3:0 3:1 3:2

Désactiver le firewall sur toutes les machines (pour SQL Plus tard)

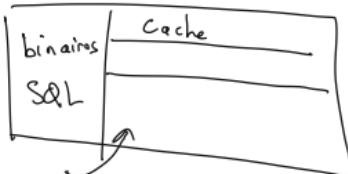
Article gestion des tiers :

<https://charbelnemnom.com/how-to-create-a-multi-resilient-volume-with-refs-on-standalone-server-in-windows-server-2016-ws2016-hyperv-storagespaces/>

Page Sql. Mémoire

Instance = RAM + Disque

Process



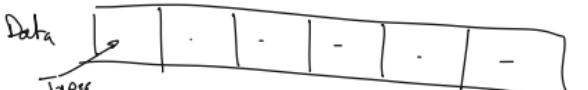
- Common
global

Page (8ko) → Types de Page

NDF → fichier Primaire
NDF → " (i) Secondaires

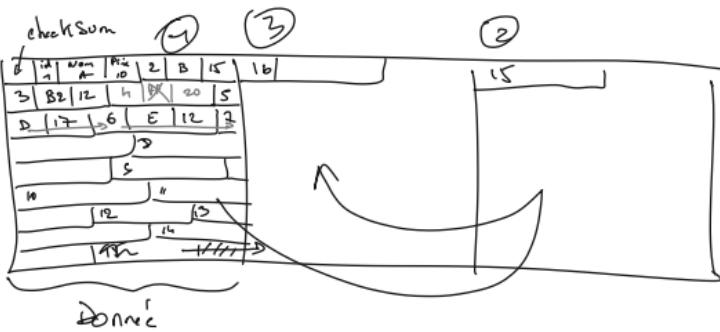
→ - Page de MetaData
BDD
→ - Page de Sommaires

Disques

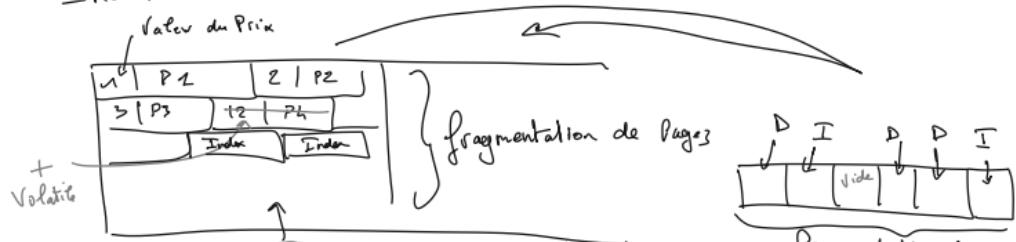
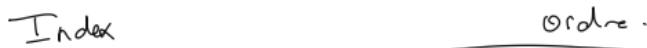
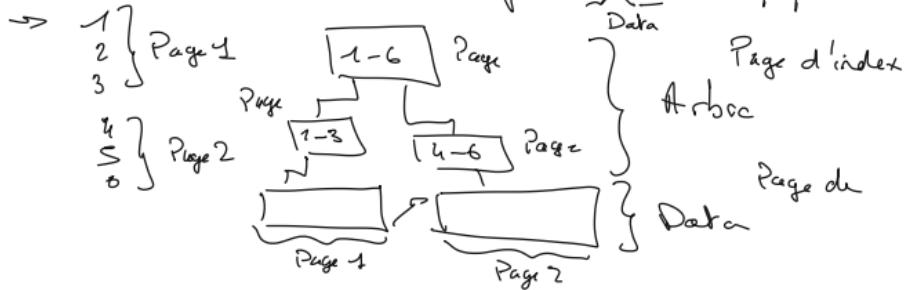


stalique



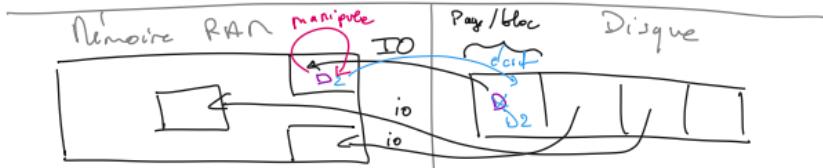


Primary Key \rightarrow Index cluster \rightarrow Index BTree +
famille Trie Physiquement



Valeur d'index → N° de Page → d'index
 ou → de donnée } Pointeurs
 Valeur clef primaire

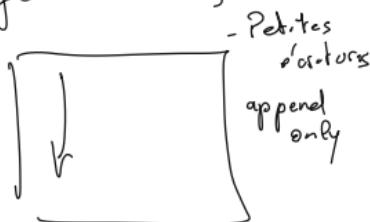
Index → Triés (donne pas forcément)
ex.: Prix de Produits



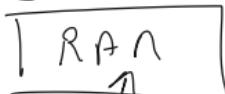
- Objectif:
- Finir les IO
 - Persister / Ne pas perdre de données.

→ Combinaison Data / Log

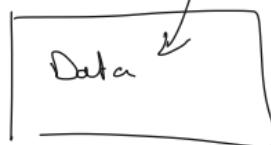
Journal / Log



Data / Log



R/W Volatilise



Atomicity → transaction

Consistency

Isolation

Durability

Disques locaux

Log → HDD RAID 10

Data → SSD RAID (S/6)

bon en lecture

(S/6)

↓

Mauvais/Royer

en écriture -

check point

TRAN



Logs
flush data



Data

Planète Serveur

Partie de blocs incohérents

défaire les blocs déjà écrits à partir du checkpoint

Importance de tempdb

→ équivalent au "fichier de Pagination"

→ quand pas assez de RAM

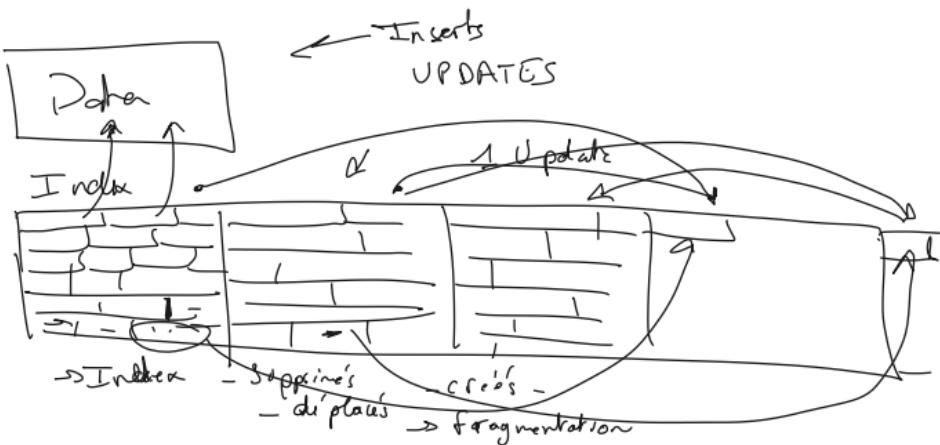
ex: - Objets temporaires non partagés } en RAM
create table #maTable

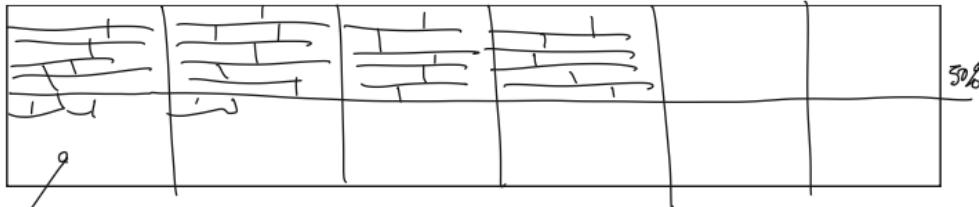
Si volume Temp > RAM → persiste dans tempdb

ex2:

Requête Tri sans Index sur Table de
100 Go

lecture → Tri → buffering → envoi des
figues
RAM sinon
dans tempdb





margin
80% = conforme 2x plus de payos

33% = " 3x